

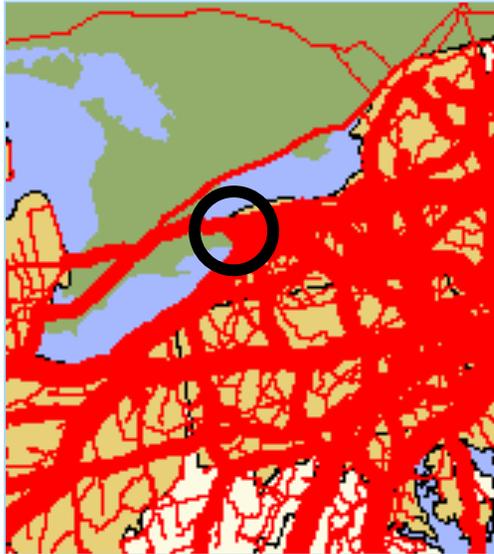
TRANSIMS in the Buffalo / Niagara Falls Area

April 2010

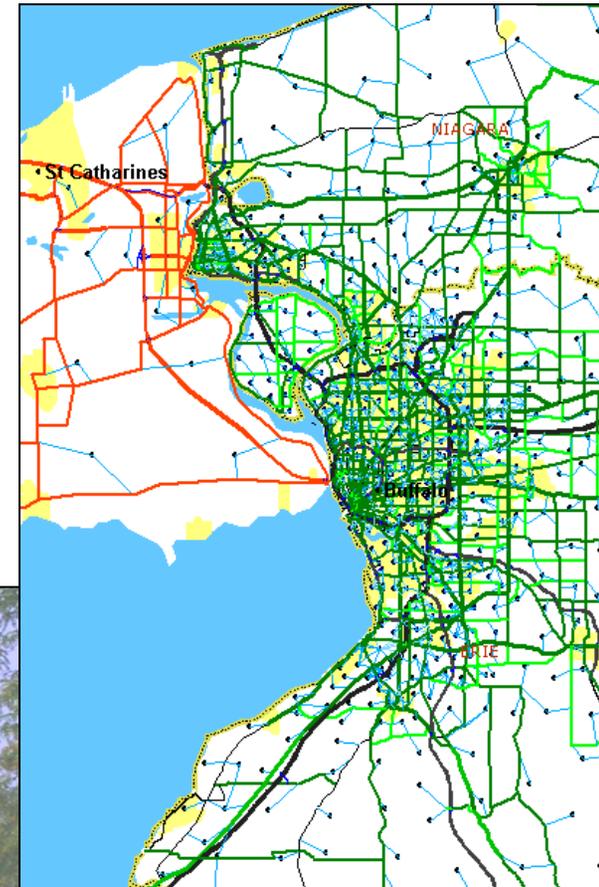
Scott Smith

**TRANSIMS Workshop
at TRACC**

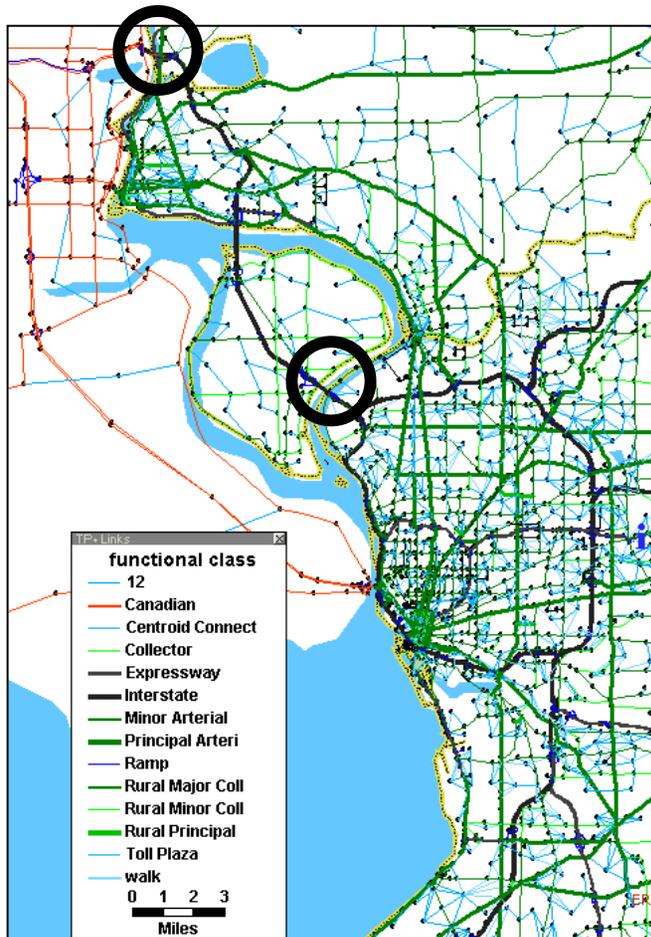
Major Issues



- Freight
- Cross border congestion
- Domestic issues



Gap between Planning and Operational Models



Planning:

- Entire region
- Average flows over several hours
- Trip generation, mode choice, route choice

Operations:

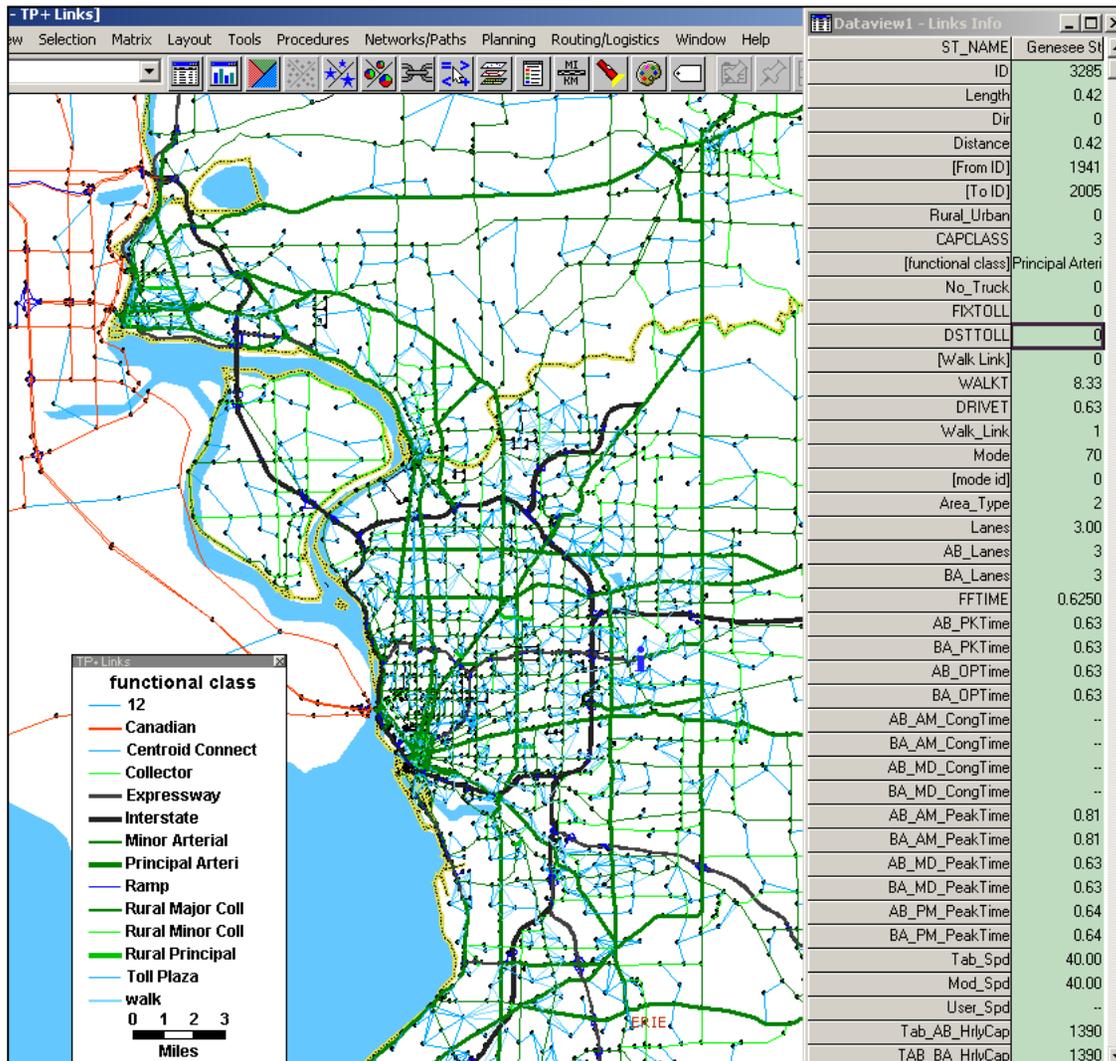
- Small area
- Second by second
- Demand is typically fixed



Objectives of the TRANSIMS Implementation

- To show that a regional TRANSIMS model could be developed based on existing data
- To demonstrate the capabilities of this model, some of which go beyond those of a typical four-step model
 - Grand Island Bridge toll plaza changes
 - Increased freight
 - Lane configurations
- To transfer the TRANSIMS model and the development of further capabilities to GBNRTC

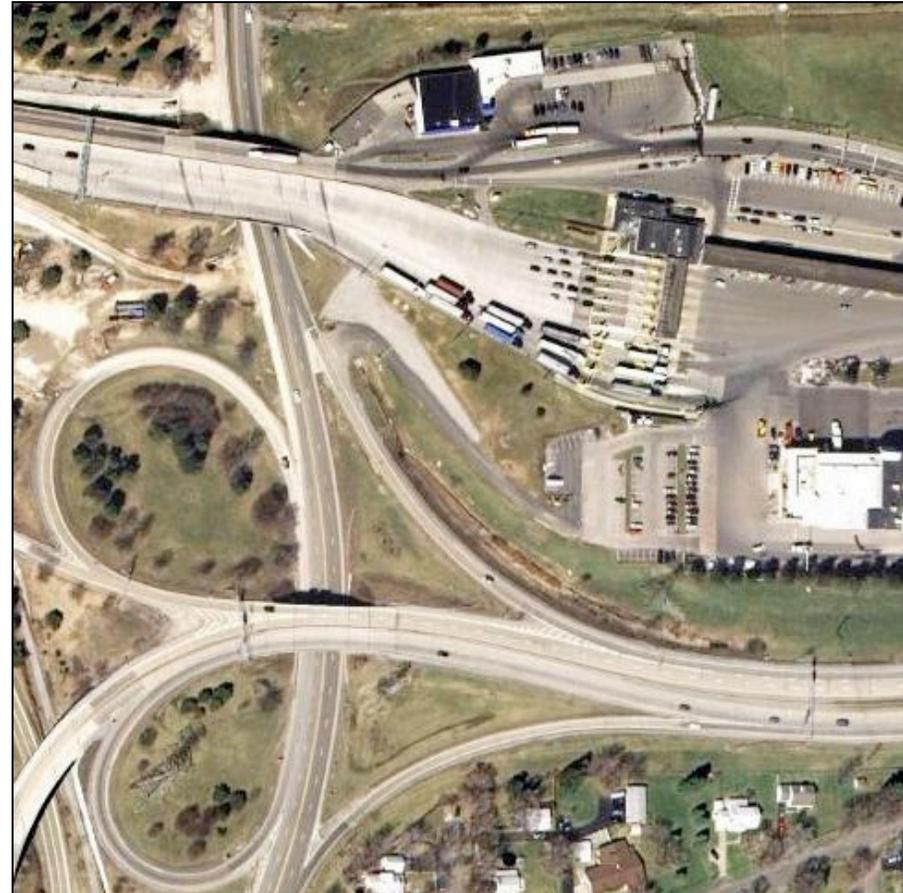
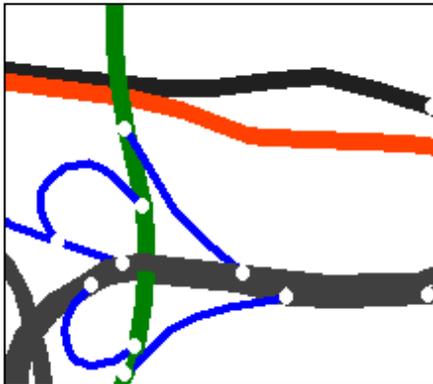
Existing Model Data



- Existing model
 - Links
 - Number of Lanes
 - Speed
 - Some tolls
 - Freeway interchanges
- List of signals
- Highway database
 - Lanes
 - Parking
 - Traffic count data

Supply: Filling in the Gaps

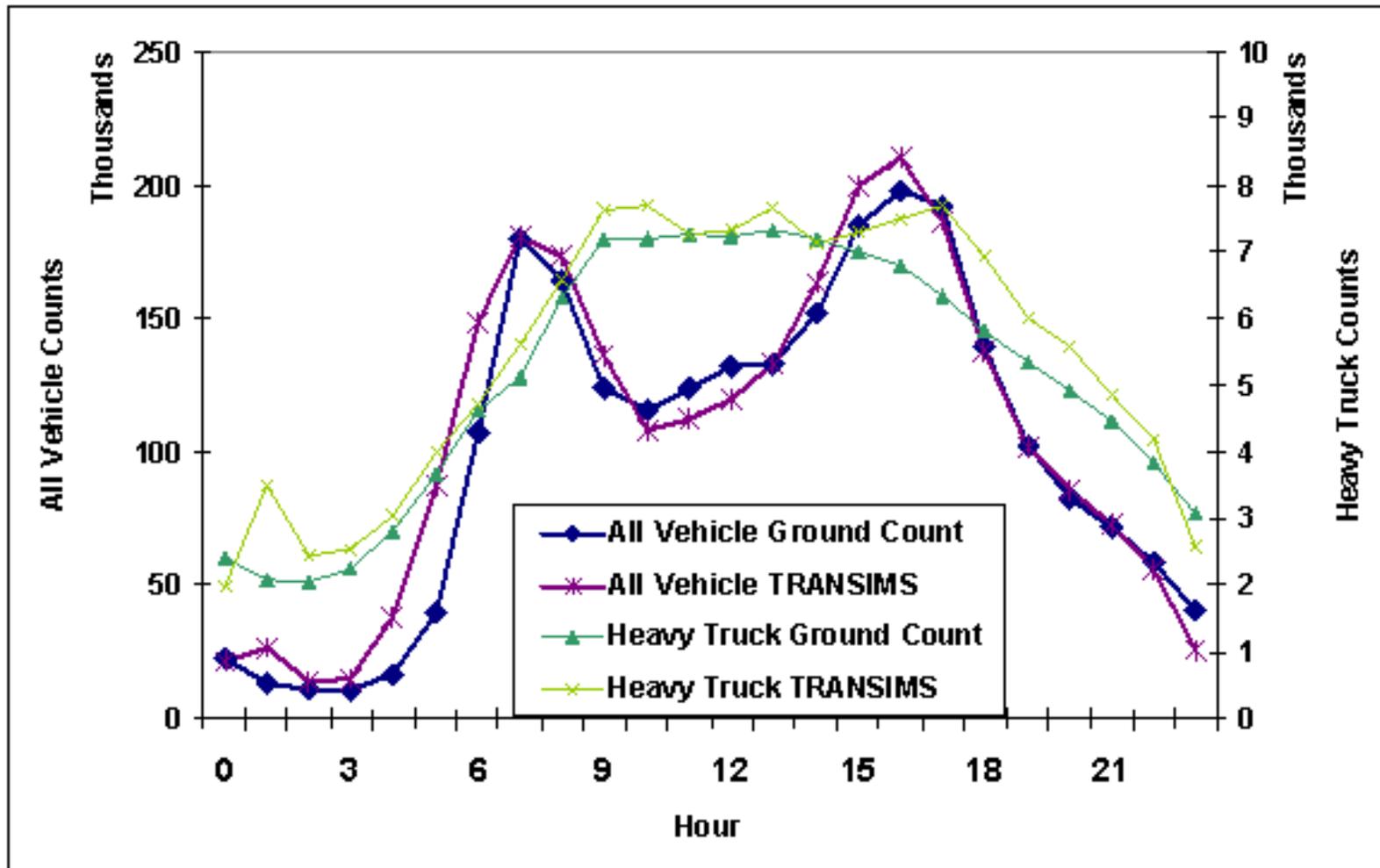
- Defaults
- Local knowledge
- Aerial photography
- Modifications to
 - Capacities
 - Speeds
 - Lane Connectivity



Modeling Demand

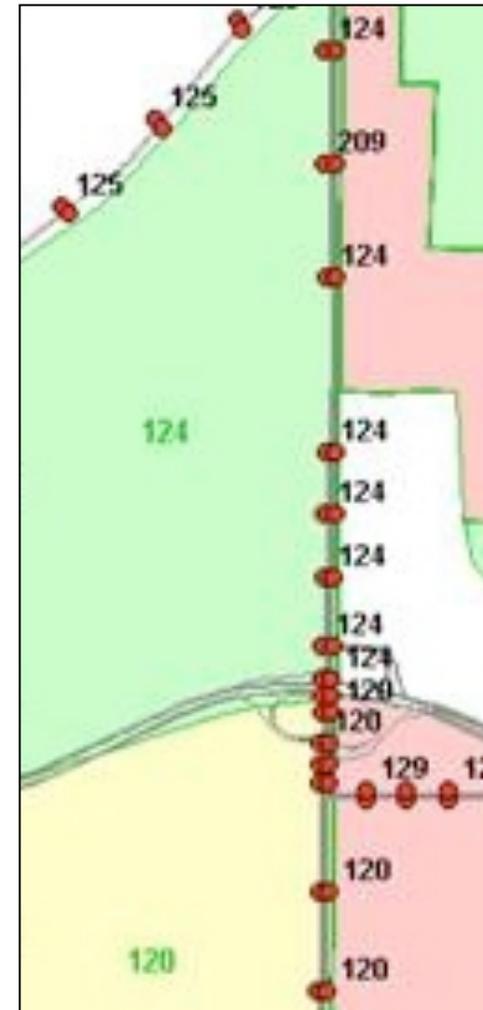
- Four-step model trip tables
 - Four time periods: AM, MD, PM, NT
 - Zones
- TRANSIMS can handle a greater level of detail
 - Minute – by - minute
 - Activity locations

TRANSIMS Link Flows versus Counts by Hour



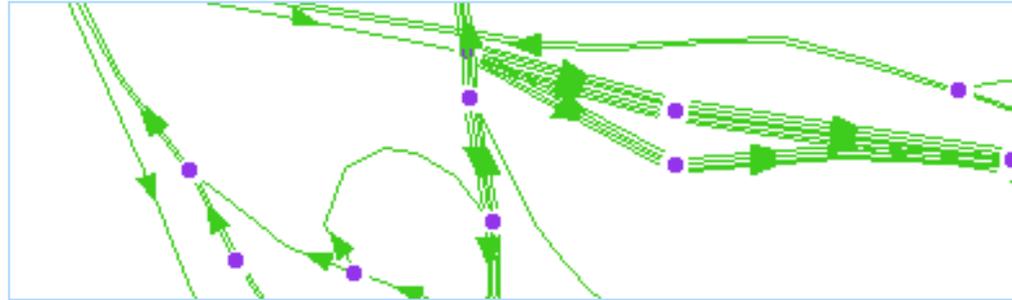
Activity Locations and Zones

- Activity locations are generated with the TRANSIMS network
 - Pairs along non-freeway, non-ramp links
 - Near each external zone
- Each zone typically includes many activity locations
- Zone – activity location assignment process
 - Default: nearest zone centroid
 - Use LocationData to associate activity locations with the proper zone based on the zone shapefile (supplied by GBNRTC)



Modeling a Border Crossing

Lewiston-Queenston
Bridge:
U.S. Inspection



Modeling a Border Crossing

- Limited by primary inspection capacity
- TRANSIMS Router
 - Lowered capacity on the crossing
 - Penalties (via the Toll table) to discourage crossing the border to save a few minutes of travel time.
- TRANSIMS Microsimulator
 - Lane use restrictions to separate cars and trucks
 - Traffic signal with 2-minute red and 1-second green.

Bridge	"Toll"	EB Lanes	EB Cap. (veh/hr)
Lewiston-Queenston	900 sec.	6 car, 4 trk	180 car, 120 truck
Whirlpool (NEXUS only)	1200 sec.	2	60
Rainbow (no trucks)	900 sec.	15	450
Peace	900 sec.	18	540

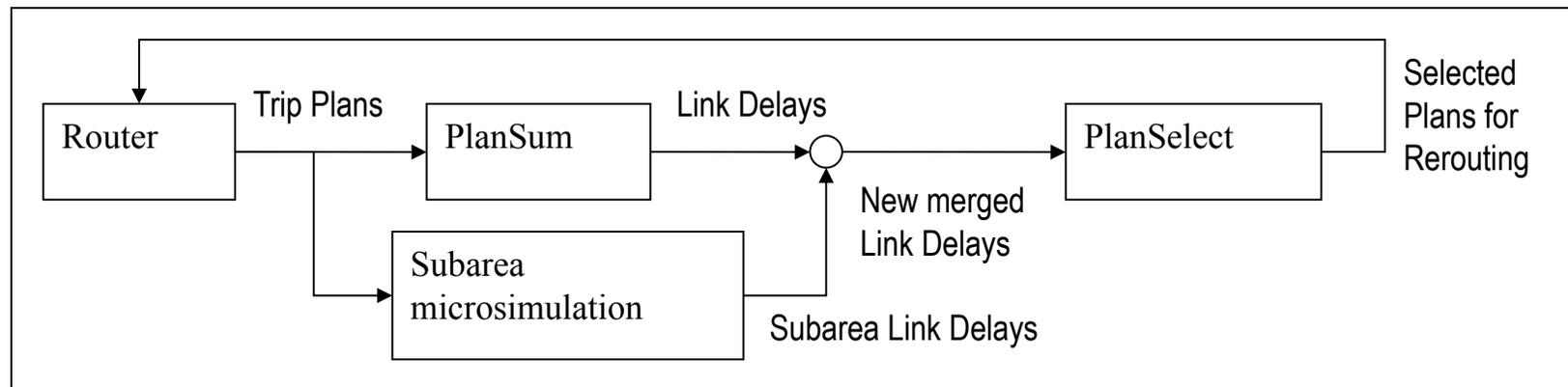
Subarea Microsimulation

Subarea:

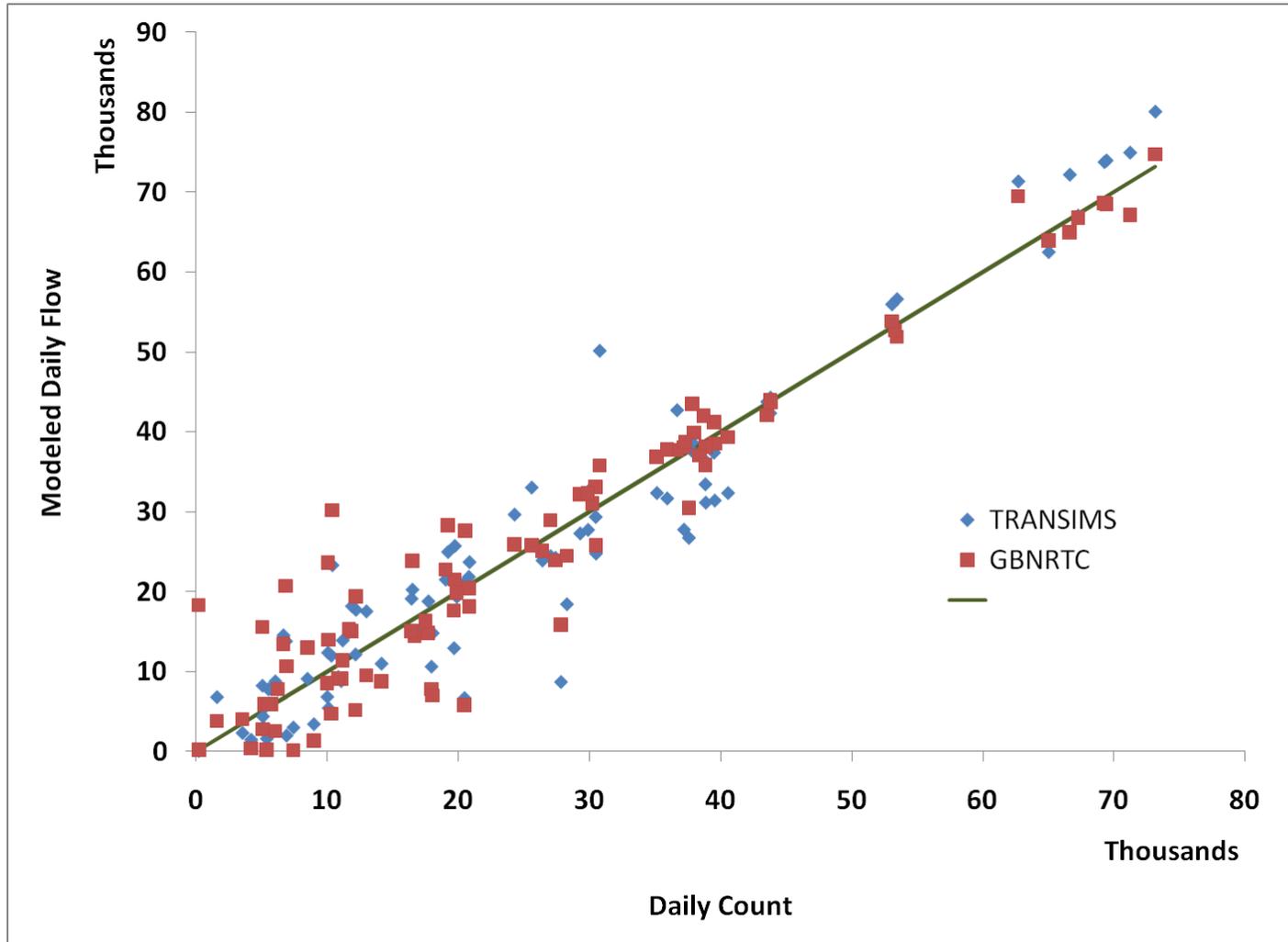
- I-190 corridor - North side of Buffalo to Lewiston-Queenston bridge

Process:

- Iterate between the microsimulator (sub area) and router (full area)
- Link delays from the microsimulator are inputs to the router



Daily Flows



Scenario Test: Toll Plaza on Bridge

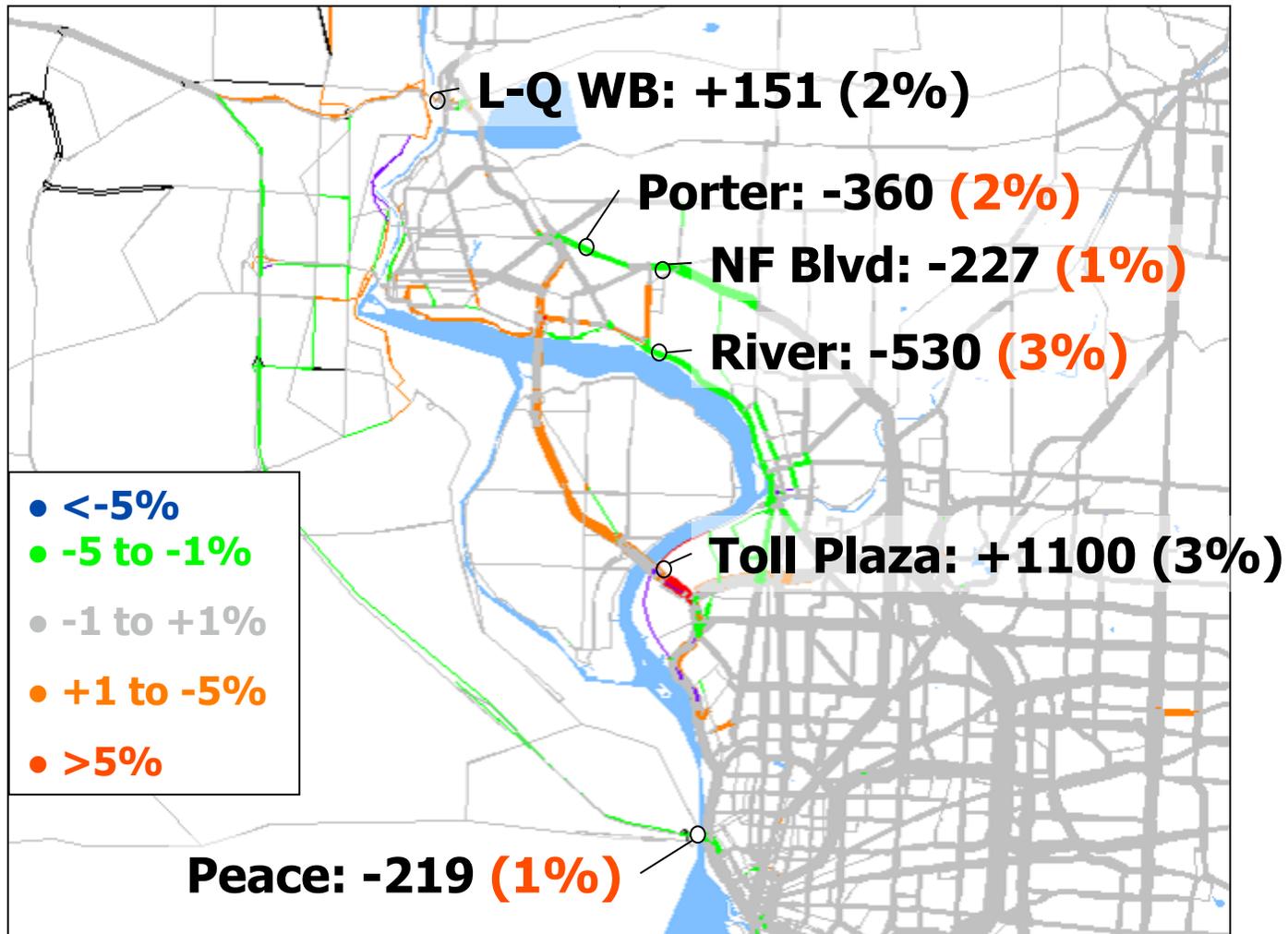


Baseline:
6 second **delay** for all
traffic at toll plaza

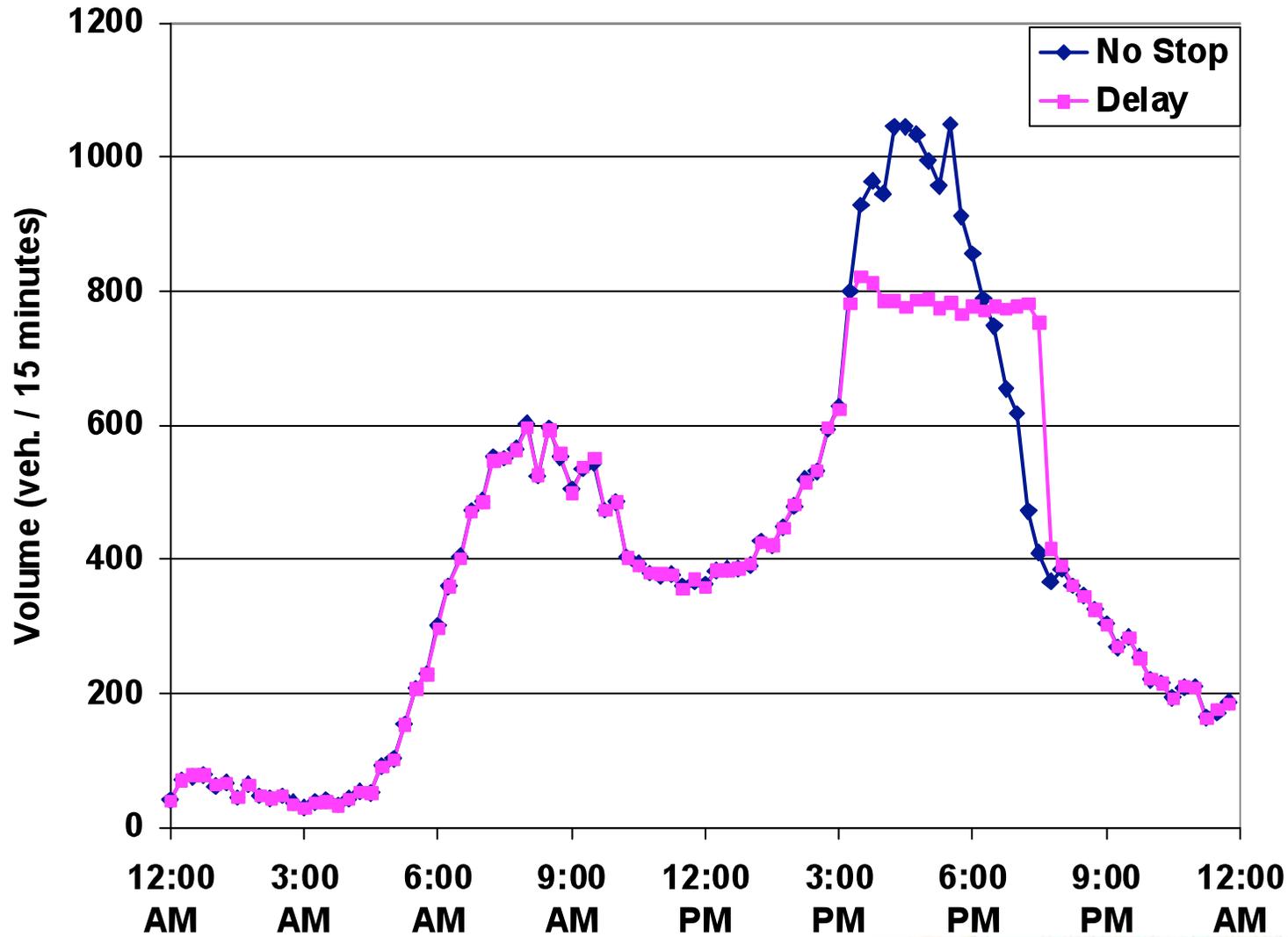


Scenario: **No stop** at the plaza

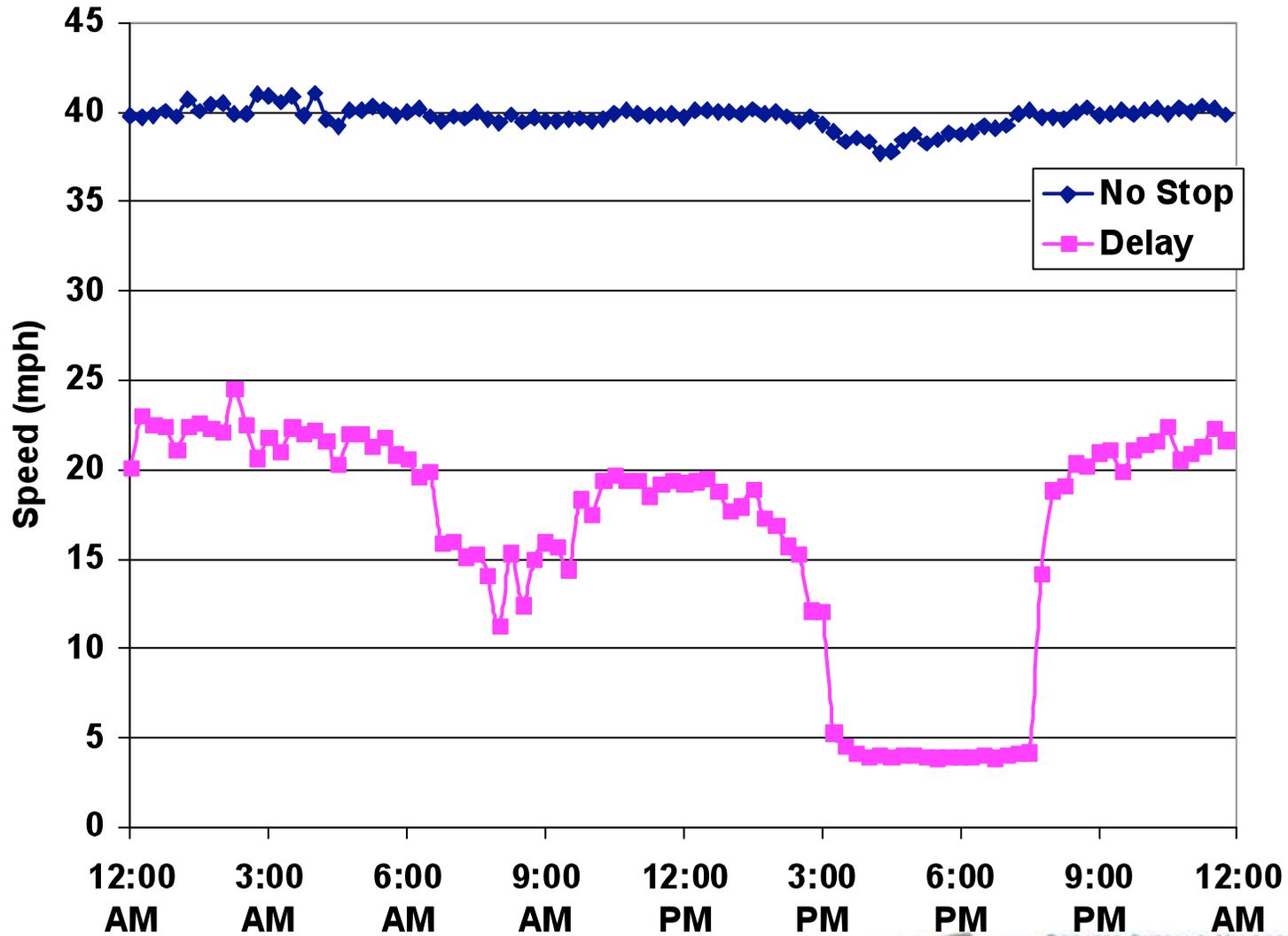
Changes in Daily Flows



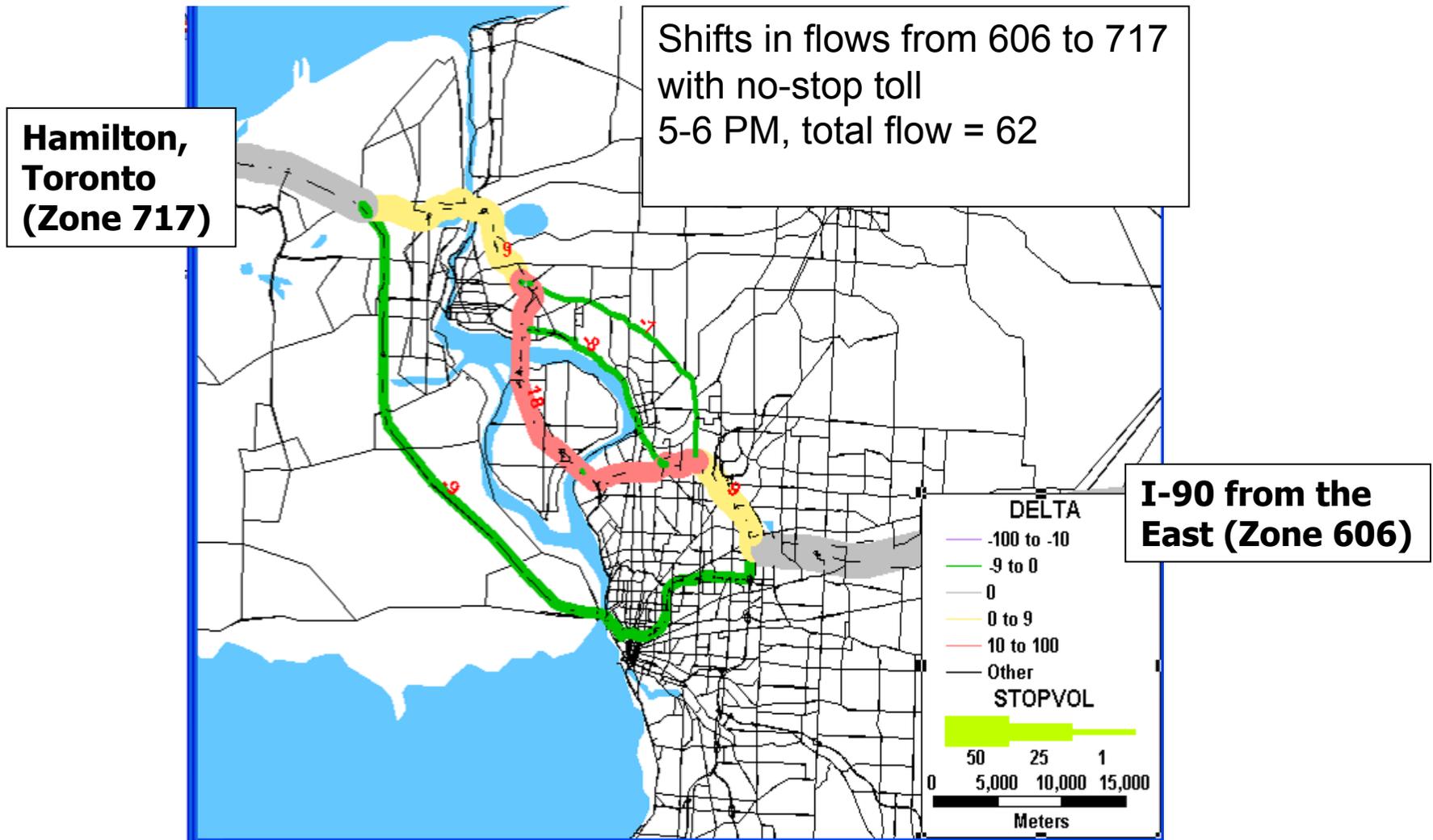
Flow at Plaza (link 6228)



Speed at Plaza (link 6228)



Shift in I-90 to Canada Flow



Technical Lessons Learned

- It is possible to set up a usable TRANSIMS model with existing data
 - Run time and quality of results comparable to existing four-step models
- Typical issues in going from a four-step model to a TRANSIMS model
 - TRANSIMS is more sensitive to time-of-day information in the trip tables
 - Some advanced features in a four-step model might need to be addressed in the microsimulator, not the router
 - The TRANSIMS microsimulator is much more sensitive to network fidelity (signals, stop/yield signs, lane configurations, etc.) than a four-step model

Future Work

- SUNY-Buffalo project
 - Assess the feasibility of using TRANSIMS for on-line transportation management during emergencies
 - Builds upon the model presented here
- TRANSIMS – version 5
 - Major enhancements to TRANSIMS, due later in 2010
 - Improved toll / border delay modeling
 - Vehicle – following model for microsimulator
 - Higher fidelity than the current cellular automata model